

# CS 331, Fall 2025

## Lecture 3 (9/3)

Today:

- Matrices
- Fibonacci
- FFT

### Warmup: Stock market

prices on n days



Input:  $L$  is a list of  $n$  elements in  $\mathbb{R}$

Output:  $(i, j)$  with  $1 \leq i \leq j \leq n$

must **buy**  
then **sell**

maximizing  $L[j] - L[i]$

sell      buy

Day

1    2    3    4    5    6    7

GME  
stocks

8	12	4	9	17	1	13
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How to maximize profit?

Idea 1: Try everything.

For  $j \in [n]$ :  
For  $i \in [j]$ :

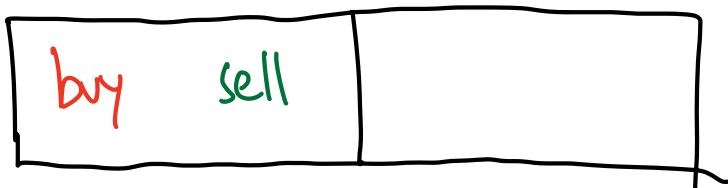
}  $O(n^2)$

... # keep track of running max

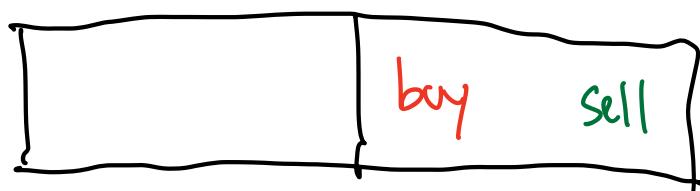
Idea 2: Divide-and-conquer

$T(n)$  = runtime on length- $n$  input

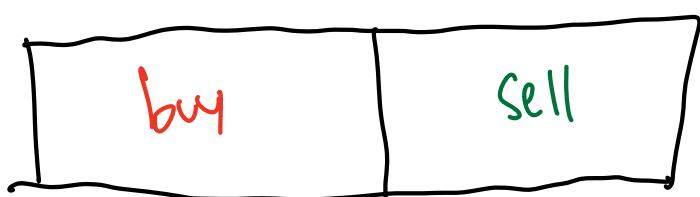
Cases:



$T\left(\frac{n}{2}\right)$



+  $T\left(\frac{n}{2}\right)$



+  $O(n)$

=  $O(n \log(n))$

Idea 3:  $O(n)$  next time ☺

# Matrix multiplication (Part II, Section 6.1)

Warmup: Vector - Vector

1  $a \in \mathbb{R}^n$



"inner product"  
aka  
"dot product"

$$n = \sum_{i \in [n]} a[i] b[i]$$

$O(n)$  time.  
linear time

Notation:

In this class, vectors are lower-case and columns ( $n \times 1$ )

Dot product of  $a, b \in \mathbb{R}^{n \times 1}$ :

$$\langle a, b \rangle = a^T b = \sum_{i \in [n]} a[i] b[i]$$

Matrix - Matrix : Dot every row / col pair

$$\begin{array}{c}
 \text{i-th row} \\
 \left( \begin{array}{c} \vdots \\ A_{i,:}^T \end{array} \right) \left( \begin{array}{c} \vdots \\ B_{:,j} \end{array} \right) = \left( \begin{array}{c} \vdots \\ A_{i,:}^T B_{:,j} \end{array} \right)
 \end{array}$$

$A$   
 $(n \times d)$ 
                    
  $B$   
 $(d \times k)$ 
                    
  $AB$   
 $(n \times k)$

Applications: entirety of modern ML / data science.

Intuition:

$n = \# \text{ examples}$   
 $d = \# \text{ features}$

cat
dog
bird
;
$d$

Examples

$$\begin{pmatrix} 1 & 2 \\ -3 & -1 \end{pmatrix} \begin{pmatrix} 4 & 1 \\ 6 & -2 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 5 \end{pmatrix} \begin{pmatrix} 7 & 2 & 6 \\ 1 & 3 & 5 \\ 1 & 2 & 3 \end{pmatrix} \quad \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 \end{pmatrix}$$

Naive matrix-matrix:  $(n \times d) \times (d \times k)$

$$\underbrace{O(d)}_{\text{per dot product}} \times \underbrace{n k}_{\text{\# entries}} = O(ndk).$$

If  $n=d=k$ , this is  $O(n^3)$ . Linear time =  $O(n^2)$

Aside

Block matrix multiplication works like you think!

$$\begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix} = \begin{pmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{pmatrix}$$

$A_{11}, A_{12}, A_{21}, A_{22}, B_{11}, B_{12}, B_{21}, B_{22}$  are matrices

Intuition: Splitting dot product

$$A_1^T B_{:,1} = [A_{11}]_{:,1} [B_{11}]_{:,1} + [A_{12}]_{:,1} [B_{12}]_{:,1}$$

$$\begin{aligned} \text{Naive recursion: } T(n) &= 8T\left(\frac{n}{2}\right) + O(n^2) \\ &= O(n^3) \end{aligned}$$

Strassen recursion:  $T(n) = 7T\left(\frac{n}{2}\right) + O(n^2) = O(n^{2.807...})$

World record:  $T(n) = O(n^{2.3714...})$  (galactic algorithm...)

When can we do better?

Matrix-Vector

let  $A$  is  $n \times n$   
 $b$  is  $n \times 1$

(input size:  
 $O(n^2 + n)$   
 $= O(n^2)$ )

We can compute  $Ab$  in time:

$$(O(n) \text{ per entry}) \times n = O(n^2)$$

Linear time  $\therefore$

Can we do better if  $A$  fixed,  $b$  is input?

output

$$\begin{pmatrix} Ab \\ \end{pmatrix}$$

=

$$\begin{pmatrix} A \\ \end{pmatrix}$$

Input

$$\begin{pmatrix} b \\ \end{pmatrix}$$

preprocess somehow...

$\rightarrow$  HWI, P3

$\rightarrow$  FFT (today)

## Fibonacci: (Part II, Section 6.3)

Classic interview question / "gotcha"

Input:  $n \in \mathbb{N}$

Output:  $F_n$ ,  $n^{\text{th}}$  Fibonacci number

Recursive definition:

$$F_0 = 1, F_1 = 2, F_2 = 3, F_3 = 5, F_4 = 8$$

$$\dots F_n = F_{n-1} + F_{n-2}$$

Observation:  $F_n = \exp(\Theta(n))$

Aside In fact,  
 $F_n \approx \varphi^n$ , where  
 $\varphi \approx 1.618$  is "golden ratio"

Naive (?):  $\exp(\Theta(n))$  time

Naive:  $n$  additions... but #s are  $O(n)$  digits  
→  $O(n^2)$  time

# Improvement using matrix multiplication

$$A = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \quad A \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ x \end{pmatrix}$$

Math Claim:  $A^n \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} F_n \\ F_{n-1} \end{pmatrix}$

Proof (induction):

$$A^{n+1} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = A \cdot A^n \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} F_n + F_{n-1} \\ F_n \end{pmatrix} \xrightarrow{F_{n+1}}$$

Algo: 1) Compute  $A, A^2, A^4, \dots, A^{2^{\lfloor \log_2(n) \rfloor}}$   $O(n \log(n))$

2) Write  $n$  in binary  $O(\log(n))$

$$\text{e.g. } 57 = 32 + 16 + 8 + 1$$

3) Multiply those matrix powers  $O(n \log(n))$

$$\text{e.g. } A^{57} = A^{32} \cdot A^{16} \cdot A^8 \cdot A$$

# Fast Fourier Transform (Part II, Section 6.2)

Let  $n = 2^k$ ,  $k = 1, 2, \dots$

$F_n$  is  $n \times n$  Complex matrix.

DFT<sub>n</sub>( $b$ ): return  $F_n b$  in time  $\Theta(n \log(n))$

Applications: faster multiplication

Signal processing (learn "Spectrum" of waves)

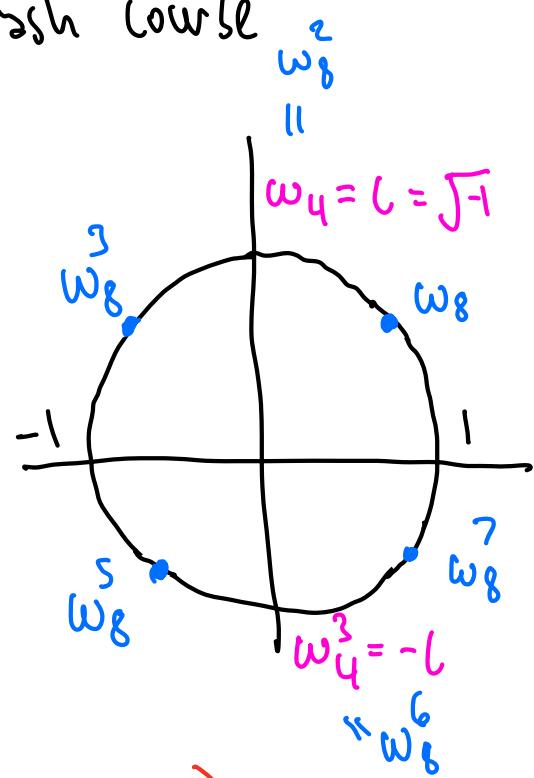
**Aside**

Complex numbers crash course

$$e^{i\theta} = (\cos(\theta) + i \sin(\theta))$$

$$\omega_n = e^{i \cdot \frac{2\pi}{n}}$$
 "n<sup>th</sup> root of unity"

$\frac{2\pi}{n}$  = rotate  $\frac{1}{n}$ <sup>th</sup> of a circle



Remember:  $w_n^n = 1$ . (full lap around circle)

So, what is  $F_n$ ?

$$F_n[i][j] = w_n^{(i-1)(j-1)}$$

Interpretation:

i<sup>th</sup> row of  $F_n$

goes around unit circle,

$\frac{(i-1)}{n} \cdot 2\pi$  at a time.

$$F_1 = (1) \quad w_1 = 1$$

$$F_2 = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \quad w_2 = -1$$

$$F_4 = \left( \begin{array}{cccc} w^0 & w^0 & w^0 & w^0 \\ w^0 & w^1 & w^2 & w^3 \\ w^0 & w^2 & w^0 & w^2 \\ w^0 & w^3 & w^2 & w^1 \end{array} \right) \quad w = w_4 = 1$$

$$F_8 = \left( \begin{array}{cccccccc} w^0 & w^0 \\ w^0 & w^1 & w^2 & w^3 & w^4 & w^5 & w^6 & w^7 \\ w^0 & w^2 & w^4 & w^6 & w^0 & w^2 & w^4 & w^6 \\ w^0 & w^3 & w^6 & w^1 & w^4 & w^7 & w^2 & w^5 \\ w^0 & w^4 & w^0 & w^4 & w^0 & w^4 & w^0 & w^4 \\ w^0 & w^5 & w^2 & w^7 & w^4 & w^1 & w^6 & w^3 \\ w^0 & w^6 & w^4 & w^2 & w^0 & w^6 & w^4 & w^2 \\ w^0 & w^7 & w^6 & w^5 & w^4 & w^3 & w^2 & w^1 \end{array} \right)$$

$w = w_8 = \exp\left(1 \cdot \frac{2\pi}{8}\right)$

Recall  
 $w_8^2 = w_4$

(Claim:  $T(n) = 2T\left(\frac{n}{2}\right) + O(n)$ )

time to  
compute  $F_n b$

**Aside**

Two ways of thinking about  $Ab$

$$\text{Way 1: } (Ab)(:) = A^T b$$

Way 2:



note: order  
doesn't matter!

$$\begin{pmatrix} | & | & | \\ A_{:,1} & A_{:,2} & \cdots & A_{:,n} \\ | & | & | \end{pmatrix} \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$

$$= b_1 A_{:,1} + b_2 A_{:,2} + \dots + b_n A_{:,n}$$

**Observations**

(T1)

(T2)

$$1) F_n b = \begin{pmatrix} F_n \end{pmatrix}_{000} b_{000} + \begin{pmatrix} F_n \end{pmatrix}_{\text{even}} b_{\text{even}}$$

$n \times \frac{n}{2}$        $\frac{n}{2} \times 1$        $n \times \frac{n}{2}$        $\frac{n}{2} \times 1$

$$2) \begin{pmatrix} F_n \end{pmatrix}_{000} = \begin{pmatrix} F_{\frac{n}{2}} \\ F_{\frac{n}{2}} \end{pmatrix}$$

Can compute (T1) in:  
 $T\left(\frac{n}{2}\right) + O(n)$  time.

$$3) (F_n)_{\text{even}} = \begin{pmatrix} 1 & w_n & w_n^2 & & \\ & \ddots & & & \\ & & w_n^{n-1} & & \\ & & & F_{\frac{n}{2}} & \\ & & & F_{\frac{n}{2}} & \end{pmatrix}$$

"twiddle factors"

Can compute  $\tilde{T}_2$  in  $T\left(\frac{n}{2}\right) + O(n)$  time.

Putting it together:

$$F_n b = \begin{pmatrix} F_{\frac{n}{2}} b_{000} \\ F_{\frac{n}{2}} b_{001} \end{pmatrix} T\left(\frac{n}{2}\right) + O(n)$$

$$+ \begin{pmatrix} 1 & w_n & w_n^2 & & \\ & \ddots & & & \\ & & w_n^{n-1} & & \\ & & & F_{\frac{n}{2}} b_{\text{even}} & \\ & & & F_{\frac{n}{2}} b_{\text{even}} & \end{pmatrix} T\left(\frac{n}{2}\right) + O(n)$$

FFT in  $O(n \log(n))$  time!

About multiplication...  $O(n \log(n))$  via FFT!

$$a = a_{n-1} 10^{n-1} + a_{n-2} 10^{n-2} + \dots + a_1 10^1 + a_0$$

$$= P_a(10) \quad (\text{coeffs} = \text{digits of } a)$$

$$b = b_{n-1} 10^{n-1} + b_{n-2} 10^{n-2} + \dots + b_1 10^1 + b_0$$

$$= P_b(10) \quad (\text{coeffs} = \text{digits of } b)$$

To compute  $ab$ , just need coeffs of  $P_a P_b$ .

Amazing fact:  $F_n v =$

coeffs	$\begin{pmatrix} p_v(1) \\ p_v(\omega_n) \\ p_v(\omega_n^2) \\ \vdots \\ p_v(\omega_n^{n-1}) \end{pmatrix}$	evaluations
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FFT-based multiplication:

- 1) Evaluate  $F_n a, F_n b$
- 2) Let  $C = \{P_a(x) P_b(x)\}$  for  $x = 1, \omega_n, \omega_n^2, \dots, \omega_n^{n-1}$
- 3) Evaluate  $F_n^{-1} C$ . Gives coeffs of  $P_a P_b$ !
- 4) Evaluate  $(P_a P_b)(10) = ab$